

# *NASA Software Engineering Benchmarking Effort*

**PM Challenge February 21-23, 2012**

**OCE Detailee/GSFC/Sally Godfrey**

**301-286-5706**

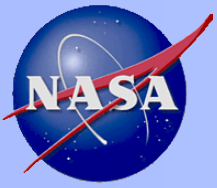
**OCE Detailee/JSC/Heather Rarick**

**281-244-1013**



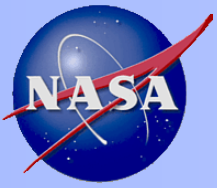
# *Agenda*

- **Background**
  - Why did we benchmark?
  - Who did we benchmark?
  - Who was on the Benchmarking Team?
- **What did we ask?**
- **What have we learned?**
  - Observations
  - Recommendations for NASA
- **Summary/ Unexpected Benefits of Benchmarking**



## *Background: Why and Who?*

- **Identify best practices that will**
  - improve the management and engineering of software intensive systems
  - enhance software collaboration among centers, Prog/Projects, international partners and external relationships
  - provide guidance or solve current NASA software issues
- **Benchmarked 18 Organizational Groups:**
  - Within NASA (5 of the 10 Centers were included)
  - NASA Industry Partners (5 Aerospace/Defense Contractors)
  - Government Agencies (4 groups from Army, Navy, Air Force)
  - NASA Academic Partners (4 Universities, University labs who do Aerospace work)



## *Background: Team, When?*

- **Team: At least 3 members/visit –Included Software Assurance**
  - Heather Rarick (OCE Lead)
  - Sally Godfrey (Co-Lead)
  - John Kelly, Tim Crumbley, Kevin Carmichael (OCE reps)
  - SW assurance people: Cindy Naiman, Cynthia Calhoun, Joel Wilf, Martha Wetherholt, Cyrus Chow, Renee Hugger, Rosalynne Strickland, Susan Sekira
  - When near a Center, we included a local person: Scott Morgan, Liz Strassner, Laura Maynard-Nelson, Bill Van Dalsem, Leann Thomas, Pat Benson, Helen Housch
- **Schedule and Status:**
  - First interviews started in Feb. 2011; last one was in Nov. 2011
  - Are in process of summarizing all results/recommendations for final report



## *Benchmarking: What Did We Ask?*

- **Background: to understand the organization**

Org structure, types, sizes of software, criticality, SW relation to SA, languages, life cycle, major projects

- **Training**

Responsible parties, plans, strategy, preferred method, best classes, mentoring, mandatory or not

- **Acquisition**

How much, how is it managed, communication of policies

- **Software Policies**

Organization, level of detail, compliance checks, communication

- **Processes for Small Projects**

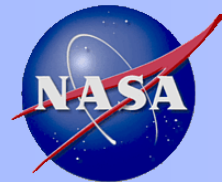
Policies and compliance, CMMI, tailoring, infrastructure support, tools

- **Testing**

Strategy, levels, life cycle, test team, metrics, tools, completion criteria

- **CMMI**

Drivers, implementation strategies, benefits, obstacles



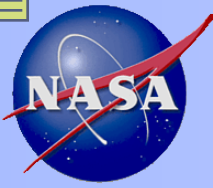
# *What have we learned? Training Characteristics (1 of 2)*

	A	B	C	D	E	F	G	H	I	J
Mentoring/OJT	X	X	X	X	X	X		X		X
On-line training			X		X	X	X			X
Classes with exercises	X		X	X				X		X
Tiered training program							X			
Required periodic training					X	X	X			X
Lunch time seminars		X	X	X		X				
Continuous training program					X	X	X			X
Relies on hiring knowledge									X	
Role-based training			X	X	X	X	X	X		X
		NASA Centers								
		Commercial Organizations								



# *What have we learned? Training Characteristics (2 of 2)*

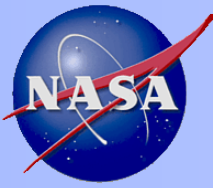
	A	B	C	D	E	F	G	H
Mentoring/OJT	X	X			X	X	X	X
On-line training			X		X	X	X	
Classes with exercises		X				X	X	X
Tiered training program	X					X		
Required periodic training	X				X	X	X	X
Lunch time seminars								
Continuous training program					X			
Relies on hiring knowledge	X			X				X
Role-based training					X	X		
		Academic Organizations						
		Government Organizations						



## *What have we learned? Training Observations*

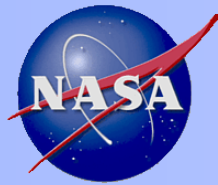
- **Most large organizations provided a variety of options for training**
  - Corporate training: Often required and more general (Security, Policy)
  - Software-specific training and process training done by lower levels of organization
- **Mentoring is a key component of training across all groups**
  - New employee training on “real project” at one NASA Center—Assign lead roles to new people, use mentors to assist
  - One company won’t allow code check-in by new employees until checked by someone more senior
- **Flight Certification Program at one org: 3 Classes**
  - 3 Classes: Theory; Practices & Design Principles; Risk Management
  - Certification involves testing and is mandatory
- **In the most impressive orgs: Training was “a matter of course”**
  - Integrated into regular work
  - Available exactly when needed





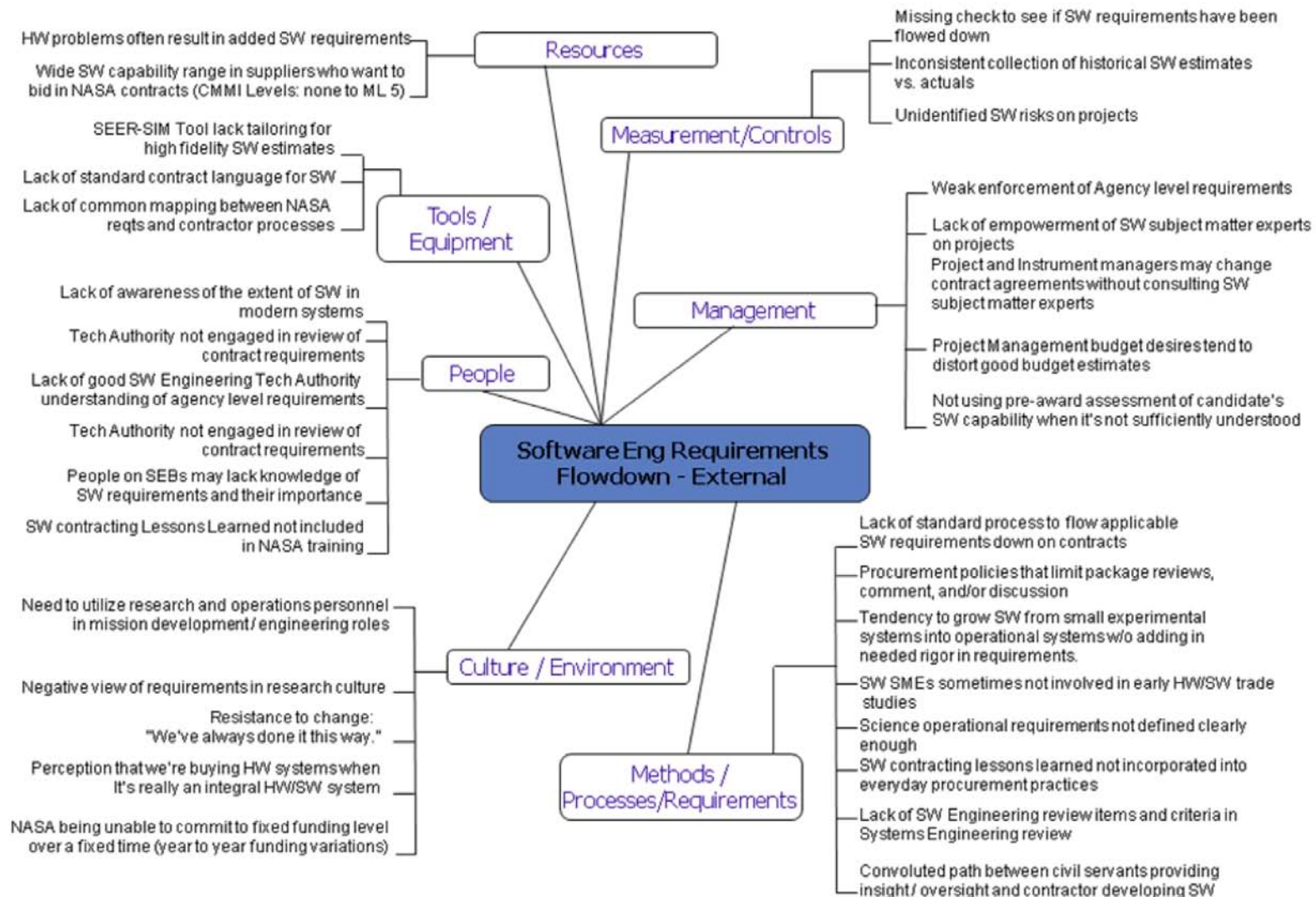
## *What have we learned? Testing*

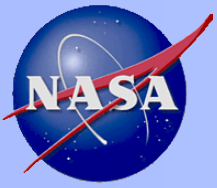
- **Tool usage: Not much usage of code usage or predictive tools**
  - Tools used for defect & requirements tracking –JIRA, MKS, DOORs
  - Moderate use of static analysis tools- Differing opinions
  - Some usage of home-grown tools to run test (scripts), unit tests
  - Tool kits, library software, open source tested at same level as developed software
- **Best Practices mentioned:**
  - Use a simulator
  - Buy all hardware boards at once for consistency in configurations
  - “Test as you go”- Test as you build up functionality
  - Do off-nominal testing
  - Projections of defects across the lifecycle is used to set targeted software improvement goals
- **Test teams vary in composition**
  - All orgs used teams independent of developers who wrote code
  - Often included operations people and requirements developers
  - Flight software test teams sometimes not involved in final hardware/software system testing
  - Software Quality Assurance role in software testing not clearly defined
- **Testing cost: Life cycle testing costs ranged from 21% to 45%**



# What have we learned? Acquisition

## Potential root causes when NASA Software Engineering Requirements fail to be included in contracts





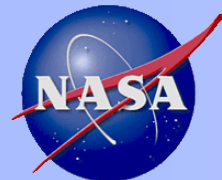
## *What Have We Learned ? Acquisition Observations*

- **DoD groups interviewed didn't seem to have NASA's problems with flowing down requirements to contractors**
  - **DoD had a large set of specific contract requirements for software**
  - **Acquisition training is provided to procurement and technical people**
  - **Some DoD groups used CMMI appraisers to evaluate contractors**
- **Some industry orgs had specific contract requirements for software**
- **Levying NPR 7150.2 directly on contracts caused confusion for Class B and C projects**
- **CMMI provided a good communication vehicle for contract expectations**
- **Include a software representative on systems procurements**
- **NASA's cost estimation and budgeting processes caused problems for contractors**
- **General need to address acquisition process in terms of using open source software in the development activities**

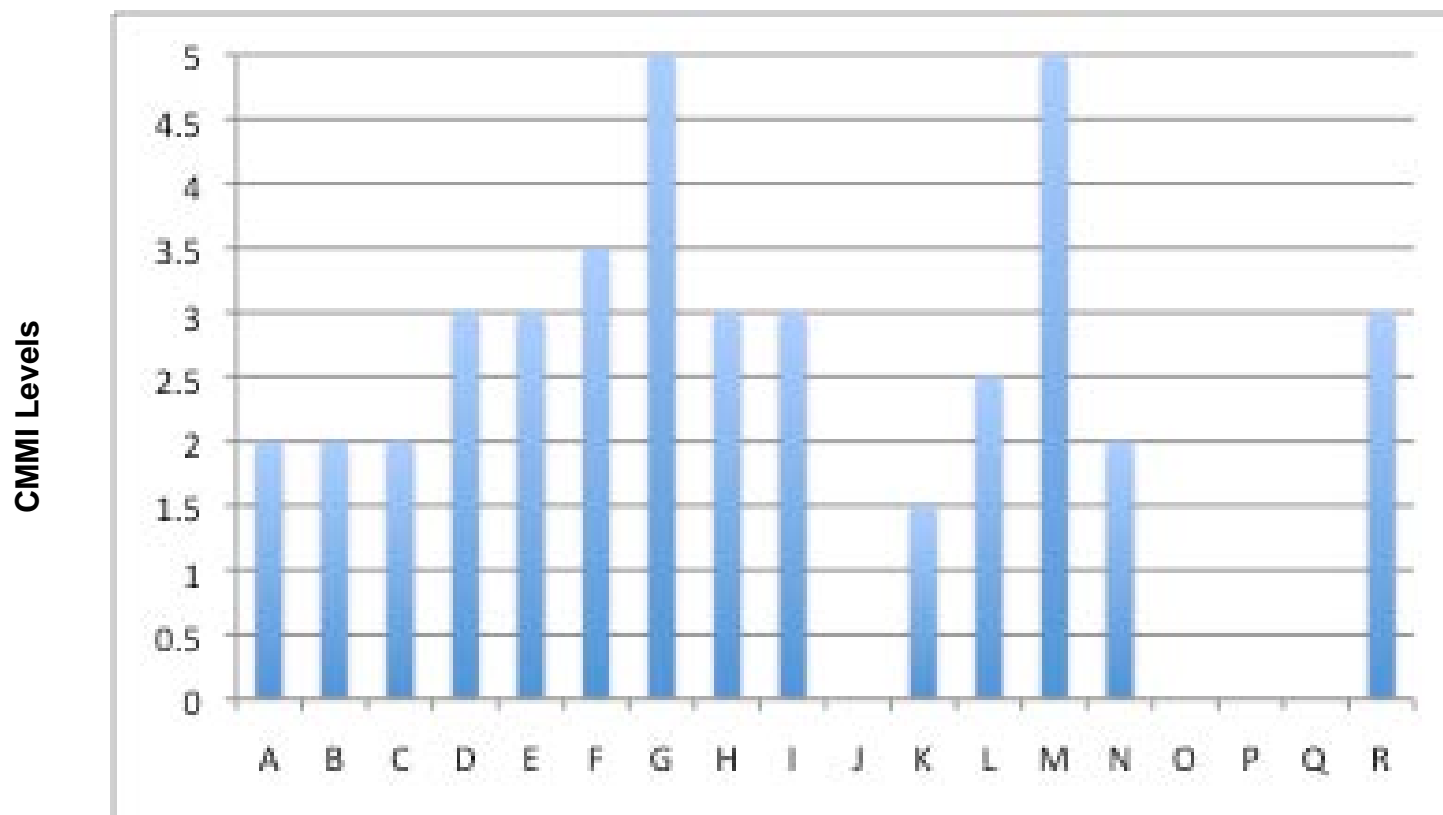


# *What Have We Learned? Small Projects and Processes*

- **Half of the large industry organizations only had small projects that were research focused**
  - Small more critical ones were done under a larger project
  - One large company had critical smaller projects, with institutional support
- **One military organization had  $\frac{3}{4}$  small projects; university projects were small; and one industry organization was all small**
- **Best practices for critical small projects:**
  - Still required to follow rigorous processes –tailoring used on formality of reviews and extent of documentation
  - Strong peer review culture
  - Institutional support for help in tailoring, tool support
  - Sometimes functions handled across projects-CM, test groups
  - One organization commented small projects are better at following process –”Gets to be a way of doing business –Just easier”
- **The NASA review processes on small projects were very time consuming**
  - Tailored version could be: Experts interacting in detail around the information in its original format.
- **NASA oversight was focused mainly on the HW aspects of the project (not much on SW)**



# *What Have We Learned? CMMI Levels of Organizations*



## **Organizations**

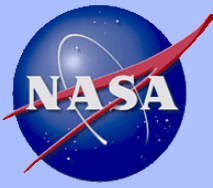
A-E: NASA Centers

F-J: Industry

K-N: Government

O-R: University

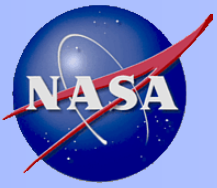
**13 of the 14 NASA Centers, Industry Partners and Other Government Agencies interviewed are working with the CMMI model to improve their software engineering processes and software quality**



## *What Have We Learned? CMMI*

- Of the organizations without ratings, most had investigated using it (or had mapped to it or felt they used most of it)
- Senior management support of software improvement as well as targeted goals (CMMI levels, measurable quality goals, etc.) are key to excellence in Software Engineering
- Need a good set of organizational measures
- Benefits mentioned:
  - Better cost estimation (more credibility with projects)
  - Better planning, schedule tracking (ability to tell project exactly HOW much longer – not 90% done syndrome!) , Test plan and test procedures were completed earlier in the lifecycle development
  - Formal inspections –Errors found earlier, less phase-escape problems
  - Did feel ML5 was a benefit: Manage by metrics; Being able to determine impacts of improvements; 240% improvement seen between CMMI levels 3 and 5
  - CMMI enables “managing with metrics” to become real (rather than being a buzzword)
  - Common Processes to allow moving people around, faster start up time, faster product development
  - Tracking and predictability, Monthly measurement reports show how you are doing
  - Better requirements management (control requirements changes)
  - Customer satisfaction, Cost and effort predictability
  - Reuse of procedures
  - Solidifies organizational culture

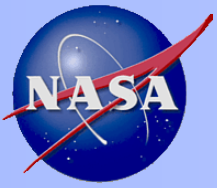
**“Process isn’t extra—  
it’s how we do business”**



## *What Have We Learned? Common Processes*

- **Effective utilization of workforce goes hand-in-hand with common processes for related organizations**
- **Economics, affordability and competition is driving organizations into the use of common organizational level processes**
- **Common organizational processes facilitated cross organizational projects**
- **Common Processes to allow moving people around, faster start up time, faster product development**
- **Advantage will be to share projects in a seamless manner across the sister organizations**
- **Strategy to share common processes across sister organizations**
  - **Telecons**
  - **Enterprise level Software Engineering Process Groups in place to support the development and management of common organizational processes**
  - **Enterprise approach can take 2 – 3 years to implement**
  - **Advantage will be to share projects in a seamless manner across the sister organizations**
  - **Will be able to compete as an organization with a workforce of 3000 people, instead of separate 1000 tech workforce organizations**

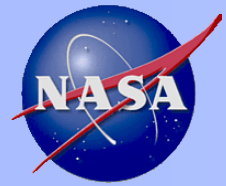




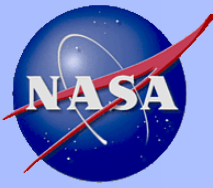
## *Summary*

- **Benchmarking was very interesting and provided a wealth of information**
  - We did see potential solutions to some of our “top 10” issues
  - We have an assessment of where NASA stands with relation to other aerospace/defense groups
- **We formed new contacts and potential collaborations**
  - Several organizations sent us examples of their templates, processes
  - Many of the organizations were interested in future collaboration: sharing of training, metrics, CMMI appraisers, instructors, etc.
- **We received feedback from some of our contractors/ partners**
  - Desires to participate in our training; provide feedback on procedures
  - Welcomed opportunity to provide feedback on working with NASA





# *Backup*



## *Top Ten Software Issues (2010)*

- 1. Internal NASA-wide requirements (NPD, NPR, & Standards)**
- 2. Software Cost Estimation**
- 3. Software Workforce level**
- 4. Systems Eng. / Software Eng. Interface**
- 5. Small Project Implementations**
- 6. Empowerment of SW Personnel**
- 7. SW Requirements**
- 8. Complex Electronics**
- 9. Training & Skill Development**
- 10. Insufficient attention to SW on Contracts**

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**#13: SW Architectural Analysis & Review (JPL's #1)**

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**#15: Model Based SW Development (MSFC's #1)**